

Points Required for NADAC Titles

	pts	Regular	Chances	Jumpers	Tunnelers	TouchNGo	Weavers	Hoopers
Novice Level-Proficient/Skilled Combined (may be earned from any division or combination of divisions – Std, Vet, or JH)	30	NAC	NCC	NJC	TN-N	TG-N	WV-N	HP-N
	60	--	O-NCC	O-NJC	O-TN-N	O-TG-N	O-WV-N	O-HP-N
	100	O-NAC	S-NCC	S-NJC	S-TN-N	S-TG-N	S-WV-N	S-HP-N
	200	S-NAC	--	--	--	--	--	
Open Level-Proficient/Skilled Combined (may be earned from any division or combination of divisions – Std, Vet, or JH)	30	OAC	OCC	OJC	TN-O	TG-O	WV-O	HP-O
	60	--	O-OCC	O-OJC	O-TN-O	O-TG-O	O-WV-O	O-HP-O
	100	O-OAC	S-OCC	S-OJC	S-TN-O	S-TG-O	S-WV-O	S-HP-O
	200	S-OAC	--	--	--	--	--	
Elite Level-Proficient (may be earned from any division or combination of divisions – Std, Vet, or JH)	30	EAC	ECC	EJC	TN-E	TG-E	WV-E	HP-E
	100	--	O-ECC	O-EJC	O-TN-E	O-TG-E	O-WV-E	O-HP-E
	200	O-EAC	S-ECC	S-EJC	S-TN-E	S-TG-E	S-WV-E	S-HP-E
	400	S-EAC	--	--	--	--	--	
Elite Level-Skilled (may be earned from any division or combination of divisions – Std, Vet, or JH)	30	EAS	ECS	EJS	TNS-E	TGS-E	WVS-E	HPS-E
	100	--	O-ECS	O-EJS	O-TNS-E	O-TGS-E	O-WVS-E	O-HPS-E
	200	O-EAS	S-ECS	S-EJS	S-TNS-E	S-TGS-E	S-WVS-E	S-HPS-E
	400	S-EAS	--	--	--	--	--	

Special Awards

Titles for awards must be earned in order or by transferring points down from dog's current level. Dog's may return to a lower level to earn Outstanding and Superior titles, but those titles do not count towards Awards.

Name of Award	Number of points required
NADAC Agility Trial Champion (NATCH) Proficient Category	<ul style="list-style-type: none"> • 230 Elite Regular, 130 Elite Chances, and 130 Elite Jumpers points • Each subsequent NATCH (NATCH-2, NATCH-3) requires an additional 200 Elite Regular, 100 Elite Chances, and 100 Elite Jumpers points.
NADAC Versatility Champion (Vers-NATCH) Proficient Category	<ul style="list-style-type: none"> • 230 Elite Regular, 130 Elite Chances, 130 Elite Jumpers, 130 Elite Touch N Go, 130 Elite Tunnelers, and 130 Elite Weavers points. • Each subsequent Versatility NATCH requires an additional 200 Elite Regular, 100 Elite Chances, 100 Elite Jumpers, 100 Elite Touch N Go, 100 Elite Tunnelers, and 100 Elite Weavers points.
Triple Superior Award	<ul style="list-style-type: none"> • Awarded to any dog that has earned a Superior title in the Regular, Jumpers, and Chances classes at the same level. • For Novice and Open, points from Skilled and Proficient are combined. Elite points must come from the same category.
Triple, Triple Superior Award	<ul style="list-style-type: none"> • Awarded to any dog that has earned a Triple Superior Award at all three levels (Novice, Open, and Elite).
Versatility Award	<ul style="list-style-type: none"> • Awarded to any dog that has earned a title in all six classes at the same level. • For Novice and Open, points from both categories are combined. Elite points must come from the same category.
Superior Versatility Award	<ul style="list-style-type: none"> • Awarded to any dog that has earned a Superior title in all six classes at the same level. • For Novice and Open, points from Skilled and Proficient are combined. Elite points must come from the same category.
Triple Superior Versatility Award	<ul style="list-style-type: none"> • Awarded to any dog that has earned a Superior Versatility Award at all three levels (Novice, Open, and Elite).
Lifetime Point Award	<ul style="list-style-type: none"> • Awarded to any dog that has earned at least 1000 points during their career. Subsequent awards are earned for 2500, 5000, 7500, etc.

End of the Year Listings

Each of the following are awarded annually, with separate awards for Proficient and Skilled categories. The “year” referred to here is the NADAC Calendar year, which runs approximately from August 1 to July 31.

Dog of the Year (1 only)	The dog that has earned the most points this year at the Elite level, all six classes combined. A five point bonus will be given to any round with a 100+ RI (Run Index). A ten point bonus will be given to any round with a 100+ RI earned within a bonus box.
Highest Scoring Regular Agility Dog	The dog that has earned the most Elite Regular Agility points this year. Bonus points awarded as above for 100+ RI rounds.
Highest Scoring Chances Dog	The dog that has earned the most Elite Chances points this year.
Highest Scoring Jumpers Dog	The dog that has earned the most Elite Jumpers points this year. Bonus points awarded as above for 100+ RI rounds.
Highest Scoring Touch N Go Dog	The dog that has earned the most Elite Touch N Go points this year. Bonus points awarded as above for 100+ RI rounds.
Highest Scoring Tunnelers Dog	The dog that has earned the most Elite Tunnelers points this year. Bonus points awarded as above for 100+ RI rounds.
Highest Scoring Weavers Dog	The dog that has earned the most Elite Weavers points this year. Bonus points awarded as above for 100+ RI rounds.
Top Ten Dogs in all of the yearly awards above	The Top Ten scoring dogs in each of the six classes for the yearly awards. There are no Top Ten Lifetime Awards.
Lifetime Achievement Dog of the Year	The dog that has earned the most points ever, all classes and all levels combined.

2007 Platinum, Silver and Purple Special Awards

As of 2007, the Platinum, Silver and Purple NATCH and Medal Awards were combined into the Platinum Speed Star and Silver/Purple Achievement Cup Awards. Points for these awards still must be earned from qualifying rounds at the Elite level in any division (Standard, Veteran, or JH), but points from both categories (Skilled and Proficient) now combine for the awards. The awards maintain their role in providing distinctive honor to those teams that demonstrate outstanding speed, efficiency, accuracy, and distance skills in NADAC agility.

In addition, NADAC has added the MOD SQUAD award (Master of Distance, Speed, Quality, Accuracy, and Directional skills) award, which recognizes interim progress towards the Purple Achievement Cup.

Note: The points for the qualifying rounds accumulated for these awards also count towards regular NATCH and Versatility NATCH awards (Proficient category) and Medal and Versatility awards (Skilled category).

Platinum Speed Star	<ul style="list-style-type: none"> • 200 Elite points in Regular and 100 points in Jumpers and 100 points Chances with ALL rounds of Regular and Jumpers earned with a 100+ Run Index.
Platinum Versatility Speed Star	<ul style="list-style-type: none"> • 200 Elite points in Regular and 100 points each in Jumpers, Chances, Tunnelers, Touch N Go, and Weavers, with ALL rounds (except Chances) earned with a 100+ Run Index. (Run Index is not computed for Chances.)
Purple Achievement Cup	<ul style="list-style-type: none"> • 200 Elite points in Regular and 100 points in Jumpers and Chances with ALL rounds earned with a 100+ Run Index AND with a 15 point Bonus Box. • There is no RI calculated for Chances but as of 2007 there now can be Bonus Boxes in this class, and those must be earned for the Purple Achievement Cup.
Purple Versatility Achievement Cup	<ul style="list-style-type: none"> • 200 Elite points in Regular and 100 points each in Jumpers, Chances, Tunnelers, Touch N Go, and Weavers, with ALL rounds earned with a 100+ Run Index AND with a 15 point Bonus Box. (no RI in Chances)
MOD SQUAD	<ul style="list-style-type: none"> • <u>M</u>aster of <u>D</u>istance, <u>S</u>peed, <u>Q</u>uality, <u>A</u>ccuracy, and <u>D</u>irectional skills • 30 Elite points each in Regular, Jumpers, Chances, Tunnelers, Touch N Go, and Weavers, with ALL rounds earned with a 15 point Bonus Box AND at least one of the bonus runs of Regular, Jumpers, Chances Tunnelers and Touch N Go must have a 100+ run index.
Silver Achievement Cup	<ul style="list-style-type: none"> • 200 Elite points in Regular and 100 points in Jumpers and Chances with ALL rounds earned with a 15 point Bonus Box.
Silver Versatility Achievement Cup	<ul style="list-style-type: none"> • 200 Elite points in Regular and 100 points each in Jumpers, Chances, Tunnelers, Touch N Go, and Weavers, with ALL rounds earned with a 15 point Bonus Box.

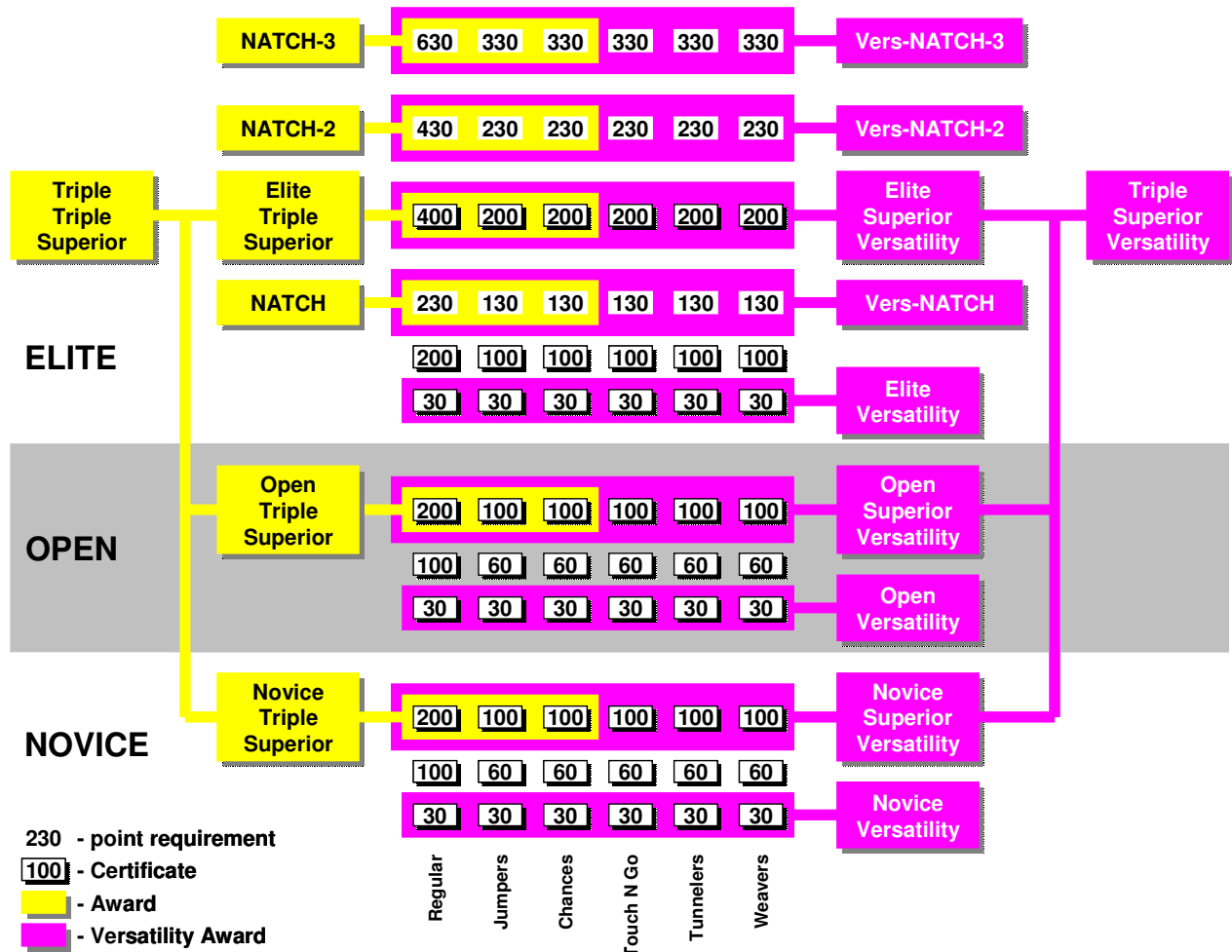
The diagram below illustrates the progression of points requirements in each of the six NADAC classes for many of the Titles and Awards that can be earned in the Proficient Category. Awards based on performance in the traditional NADAC jumping classes (Regular, Jumpers, and Chances) are shown on the left, in gold. Awards for all six classes including the three non-jumping classes (Touch N Go, Tunnelers, and Weavers) are shown on the right, in purple. Points requirements are cumulative in each class.

Note: the **Triple Superior**, **Triple Triple Superior**, **Superior Versatility**, and **Triple Superior Versatility** awards cannot be earned unless the underlying titles were earned in order – that is, in each class, the dog must not earn qualifiers and titles at a higher level before completing the Superior title at the lower level. Dogs with high-level titles in a class may return to lower levels in that class to earn the Outstanding and Superior Titles, but not the Awards. Superiors completed by transferring points from the dog's current level to the lower level also remain eligible for the Awards. Transfers may be requested by contacting Sharon Nelson (nadacsharon@aol.com).

NATCH and Versatility NATCH progression above the levels shown below proceeds as described in the tables above.

The diagram on the next page shows the same information for the Skilled Category.

Proficient Titles and Awards



Skilled Titles and Awards

